

WONDER WOMEN



Theme - History/Geography

Wonder Women. The key theme of our topic is Florence Nightingale, Mary Seacole and other important women in history. We learn about the differences that Florence made to hospitals and compare it to modern day.

Geography

Why is our world wonderful? Amazing features and landmarks in the UK.

PE

We will play striking and fielding games.

In Athletics, there will be a lot of sports day practise and basic orienteering using maps.

English

Narrative - Mr Men books

Non-fiction - A leaflet on Florence Nightingale

Non-fiction - Instructions - Florence's paper lantern.

Non-fiction - non-chronological report about Mary Seacole

SAT's

Poetry Transition All about me

Perfectly Norman by Tom Percival

Talk for Writing "Hansel and Gretel" Talk for Writing "The Tunnel" by Anthony Browne

Read and Respond- Winnie the Witch



PSHE

Relationships / Changes SEAL People who help us - nurses, police and fire people - learning basic first aid - link to gender and stereotypes.

Drugs and Alcohol - SAFE AND UNSAFE DRINKS 'Who's your friend?' 'To see how being mean can affect other people.' Big Drinks Quiz' - 'To know what alcohol is and what it can do to you.

'What is a friend?' - 'To understand what a friend should be and act like

Computing

Creating media - digital music They will make patterns and use those patterns to make music with both percussion instruments and digital tools.

Programming B - programming quizzes They use and modify designs to create their own quiz questions in ScratchJr and realise these designs in ScratchJr using blocks of code.

RE- Beginning to learn from Muslims

Music

Friendship song Learn that they can make different types of sounds with their voices - you can rap (spoken word with rhythm)

Maths

Children will learn:

- Recognise, find, name and write fractions ($1/3$, $1/4$, $2/4$ and \square) of a length, shape, set of objects or quantity
- Recognise the equivalence of two quarters and a half.
- Identify, describe and compare 2D and 3D shapes
- Use vocabulary to describe position, direction and movement.
- Order and arrange combinations of mathematical objects in patterns and sequences.
- Tell and write the time to the nearest five minutes.
- Find different combinations of coins that equal the same amount and solve simple problems in a practical context.

Design and Technology

Food- Cheese and Onion Quiche

Textiles- Hand Puppets

Art

Sculpture - Ephemeral (Claes Oldenburg and Andy Goldsworthy)

Painting - Contrasting Colours (Van Gough)

Science - Materials

Children will learn about plants - Seeds and bulbs grown into mature plants. Requirements to grow water, light and temp.

Children will look at everyday materials - explore how solid materials change shape when force is applied to it (squash, bend, twist, stretch)