

# LET THE BATTLE COMMENCE!

## Theme - History/Geography

The key theme of our topic is Anglo Saxons and Vikings. Children will learn why people invaded and settled in Britain in the past.

In Geography, children will learn about Viking settlements and where they came from to settle.

## English

Narrative - Stories with historical settings—Viking Vik Stories by Shoo Rayner

Non-fiction - Explanation text—The Shirt Machine

Non-fiction - Persuasive texts—leaflets for DT project (Bird boxes)

Poetry - Exploring form—Viking Longship

## Computing

Data handling - collect, record and present temperature information digitally.

Research & e-safety - presenting information in Sway.

## PE

Games - Badminton

Dance - starting positions, unison and canon, partner work.

## RE

Why does the prophet matter to Muslims?

## PSHE

Puberty, Drugs and Alcohol

## SEAL

Good to Be Me / Going for Goals

## Languages

The verb avoir, months and dates, numbers 16-31, personal descriptions, family, April Fools Day.

## Design and Technology

Construction - Bird Box

Food - Viking vegetable soup.

## Art

Sculpture - foil figure (Antony Gormley)

Drawing - caricatures (John Op De Beekle)

## Music

Through the unit Stop!, children will learn to talk about the musical dimensions working together in the unit.

## Maths

Children will learn to:

- Recall and use all the times tables up to 12 x 12 and 4 multiply a two-digit number and three-digit number by a one-digit number using the formal written method.
- Recognise and use factor pairs and commutativity in mental calculations. Solve problems with the above.
- Describe movements on a 2D grid as coordinates in the first quadrant and describe movements as translations of a given unit.
- Add and subtract fractions with the same denominator.
- Find the effect of dividing a one or two-digit number by 10 and 100.

## Science

Living Things and Habitats - classification,

States of Matter - solid, liquid and gas - changes of state, heat/cool and water cycle.